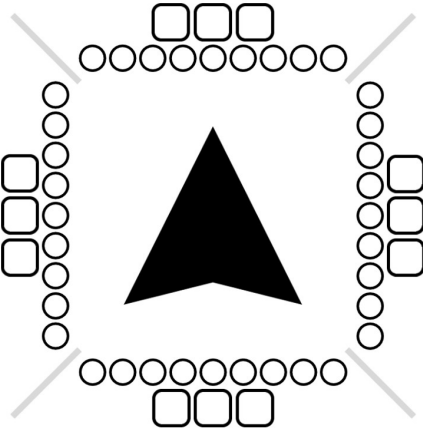
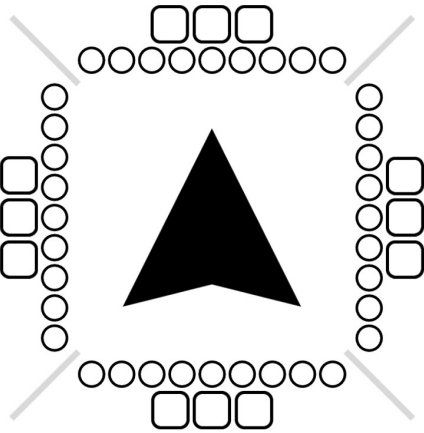


CLASS:			CRAT:								
			ID:								
			1,3,5 HULL								
			1-2 ENGINES								
			3-4 WEAPONS								
			5-6 SYSTEMS								
1		2		3		4					
5		6		7		8					
WEAPON: ARCS:											
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